

### Script generated by TTT

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### Social Network Analysis: Graph Clustering

Lecture follows [1]. Citations of [1] are mostly omitted because of simplicity



- Given directed, weighted graph G=(V,E,w); A graph clustering C={C\_1, C\_2, ..., C\_k} is a partition of V into non-empty subsets C\_i;
- Notations:
  - E(C\_i,C\_j): Set of edges in G from C\_i to C\_j;
  - E(**C**) = U<sub>i=1...k</sub>E(C\_i): Set of intra-cluster edges;
  - E(C) = E \ E(C) : Set of inter-cluster edges;
  - $m(\mathbf{C}) = |E(\mathbf{C})|; \overline{m}(\mathbf{C}) = |\overline{E(\mathbf{C})}|;$
  - G([C\_i]): subgraph induced by C\_i;
  - C with k=1: 1-clustering; C with k=|V|: singletons; (both: Trivial clustering);
  - C with k=2: cut;
  - A(G): Set of all possible clusterings on G;



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- Notations (continued):
  - Let C\_1={C\_1, C\_2, ..., C\_k} and C\_2={C'\_1, C'\_2, ..., C'\_l}:
     C\_1 ≤ C\_2 ↔ ∀i ∃j : C\_i ⊆C'\_j;
     C 1: refinement of C 2; C 2: coarsening of C 1;
  - Chain (comparable set) of clusterings: hierarchy;
  - Hierarchy is total ← → Both trivial clusterings are contained;
  - Hierarchy that contains one clustering for each {1,2,...,|V|}: complete;
  - S(V): (Proper) Cut function: Cutting the node-set in two (nonempty) subsets: S(V) and V \ S(V);

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Graph Clustering

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### 1 b @ 1 Q ...



• Quality measure: Objective function  $\mathbf{A}(G) \to \mathbb{R}$  that formalizes the clustering paradigm in a special way

• G= (V,E,w): Weight function w:  $E \rightarrow \mathbb{R}^+$  is interpreted as "similarity" (higher weights correspond to more intense tie); also possible: negative weights = dissimilarity; or w:  $E \rightarrow [0,1]$  or w:  $E \rightarrow [-1,1]$  etc.

Distinguish between no edge and edge with weight zero;

• Notation:  $w(E) = \sum_{e \in F} w(e)$ 





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$$index(\mathbf{C}) = \frac{f(\mathbf{C}) + g(\mathbf{C})}{\max\{f(\mathbf{C}') + g(\mathbf{C}') : \mathbf{C}' \in \mathbf{A}(G)\}}$$

f: A(G) → R<sup>+</sup> measures intra cluster density (coherence);
 g: A(G) → R<sup>+</sup> measures inter cluster sparseness (decoherence);

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First quality measure: Coverage

$$\gamma(\mathbf{C}) = \frac{w(E(\mathbf{C}))}{w(E)_{k}} = \frac{\sum_{e \in E(\mathbf{C})} w(e)}{\sum_{e \in E} w(e)}$$

- Thus: f = w(E(C)) and g = 0;  $\rightarrow$  only accumulated intra cluster density is measured
- Maximum value 1 achieved for C={V} (1-clustering)
- A clustering has coverage  $\gamma(\mathbf{C})=1$  iff  $\overline{\mathbb{E}(\mathbf{C})}=\emptyset$  (clustering is composed of connected components of G) or  $\overline{W(\mathbb{E}(\mathbf{C}))}=0$
- **C** with k>1 can be transformed into **C**' with k'<k and  $\gamma$ (**C**)  $\leq \gamma$ (**C**') by merging two clusters in **C**  $\rightarrow$  optimal non-trivial **C** is a minimum cut
- $^{ullet}$   $\rightarrow$  "Monotonic" behavior of coverage  $\Rightarrow$  coverage is not a good sole quality index



General framework for a quality index of a clustering:

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   (4) (2) (3) (4) (4)





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- Clustering paradigm reformulated: Clusters should be well connected (many edges need to be removed to make it unconnected); few inter cluster edges (ideally none)
- Conductance: Measure for bottlenecks (Bottleneck: Cut that separates V into roughly same size halves and "cuts across" relatively few edges)
- Let  $C=\{C \ 1, V \setminus C \ 1\}$  be a cut. Conductance  $\varphi$  of C is defined as

$$\varphi(\mathbf{C}) = \begin{cases} 1 & \text{if } \mathbf{C} = \{\emptyset, \mathbf{V}\} \\ 0 & \text{if } \mathbf{C} = \{\emptyset, \mathbf{V}\}, \ \mathbf{W}(\overline{\mathbf{E}(\mathbf{C})}) = 0 \end{cases} & \text{the smaller} \\ 0 & \text{if } \mathbf{C} = \{\emptyset, \mathbf{V}\}, \ \mathbf{W}(\overline{\mathbf{E}(\mathbf{C})}) = 0 \end{cases} & \text{the smaller} \\ \frac{w(\overline{E}(\mathbf{C}))}{\min(\sum_{e \in E(C)} \sum_{v \in E(V) \subseteq A, V} w(e), \sum_{e \in E(V) \subseteq A, V} w(e))} & \text{otherwise} \end{cases}$$



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Conductance φ of G is defined as

$$\varphi(G) = \min_{C_{-1} \subseteq V} \varphi(C_{-1}, V \setminus C_{-1})$$

- Small conductance ←→"good cut possible"
- All unconnected graphs have conductance 0
- Theorem: If G is undirected and positively weighted, G has maximum conductance  $\phi(G)$ =1 iff G is connected and has at most three nodes or is a star.







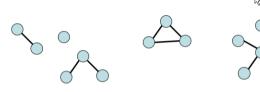




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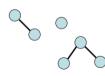
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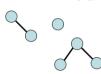


Proof `
$$\leftarrow$$
'  $\sum_{e \in E(C_1, V)} w(e) = w(E(C_1)) + w(\overline{E(C)}) \rightarrow \frac{w(\overline{E(C)})}{\min(\sum_{e \in E(C_1, V)} w(e), \sum_{e \in E(V \setminus C_1, V)} w(e))} = \frac{w(\overline{E(C)})}{w(\overline{E(C)}) + \min(w(E(C_1)), w(E(V \setminus C_1)))} = 1$ 

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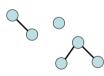


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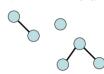
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- Conductance appears to be a good element for a quality measure, but: calculating it is NP hard  $\otimes$  but: it can be approximated with guarantee O((log |V|)<sup>1/2</sup>) (see [1]) (This means: approximation \* O((log |V|)<sup>1/2</sup>) = true value)
- The conductance of a complete graph is asymptotically 0.5: Let n be an integer:

$$\varphi(K_n) = \begin{cases} 0.5 \frac{n}{n-1} & \text{if } n \text{ is even} \\ 0.5 + \frac{1}{n-1} & \text{if } n \text{ is odd} \end{cases}$$



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- With conductance we can define two appropriate quality measures for clusterings:
- First measure: g=0 and  $f(\mathbf{C}) = \min_{1 \le i \le k} \varphi(G[\mathbf{C}_i])$
- If the measure is small: At least one of the clusters (more precisely: the induced subgraph) contains at least one bottleneck → This cluster is too coarse → Use minimum conductance cut to cut this cluster in "halves"
- From theorem before: Only clusterings where the clusters induce subgraphs that are stars or have size at most three have f=1 (f is called intra cluster conductance)



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Second measure: f=0 and

$$g(\mathbf{C}) = \begin{cases} 1 & \text{if } \mathbf{C} = \{V\} \\ 1 - \max_{1 \le i \le k} \varphi(\mathbf{C}_i, V \setminus \mathbf{C}_i) & \text{otherwise} \end{cases}$$

• If the measure is small: At least one of the clusters (more precisely: the induced subgraph) has many connections to outside → The clustering is too fine → Merge clusters

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- Main idea: Clustering paradigm → Count "correctly classified pairs of nodes". A pair of nodes is correctly classified if:
  - It is in the same cluster AND connected by an edge  $\rightarrow$  f counts the number of edges within clusters
  - If it is not in the same cluster AND not connected by an edge  $\rightarrow g$  counts the number of non-existent edges between clusters

$$f(\mathbf{C}) = \sum_{i=1}^{k} |E(\mathbf{C}_{i})|$$

$$g(\mathbf{C}) = \sum_{u,v \in V} [(u,v) \notin E] * [u \in \mathbf{C}_j, v \in \mathbf{C}_j, i \neq j]$$

Iverson-notation: [ L ]=1 if L is true







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- Calculating the maximum of f+g is NP-hard (In fact calculating the maximum of f+g would in essence be calculating the optimal clustering) → use |V| (|V|-1) as normalization for quality measure
- The performance index is then:

perf(**C**) = 
$$\frac{f(\mathbf{C}) + g(\mathbf{C})}{|V|(|V|-1)}$$

B

• Problems with Performance: when graph is sparse (example: planar graphs: |E| is linear in |V|). Tendency: Performance delivers many small clusters





- Main idea: Clustering paradigm → Count "correctly classified pairs of nodes". A pair of nodes is correctly classified if:
  - It is in the same cluster AND connected by an edge  $\rightarrow f$  counts the number of edges within clusters
  - If it is not in the same cluster AND not connected by an edge  $\rightarrow g$  counts the number of non-existent edges between clusters

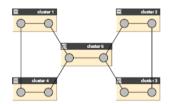
$$f(\mathbf{C}) = \sum_{i=1}^{k} |E(\mathbf{C_i})|$$

$$g(\mathbf{C}) = \sum_{u,v \in V} [(u,v) \notin E] * [u \in \mathbf{C}_i, v \in \mathbf{C}_j, i \neq j]$$

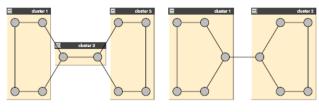
Iverson-notation: [ L ]=1 if L is true







(a) clustering with best performance



(b) intuitive clustering

(c) another intuitive clustering

Fig. 8.4. A situation where the clustering with optimal performance is a refinement (Figure 8.4(b)) of an intuitive clustering and is skew (Figure 8.4(c)) to another intuitive clustering



- If using weighted edges → some modifications:
  - use weights normalized to 1 → Max weight M = 1

$$f(\mathbf{C}) = \sum_{i=1}^{k} w(E(\mathbf{C_i}))$$

$$g(\mathbf{C}) = \sum_{u,v \in V} M * [(u,v) \notin E] * [u \in \mathbf{C}_i, v \in \mathbf{C}_j, i \neq j]$$





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 $^{\bullet}$  In that version g neglects the individual inter-cluster edges  $\Rightarrow$  Introduce  $g_w$ 

$$g'(\mathbf{C}) = g(\mathbf{C}) + M \mid \overline{E(\mathbf{C})} \mid -w(\overline{E(\mathbf{C})})$$

$$g_w(\mathbf{C})$$

Overall index is then:

$$\mathsf{perf}_{\mathsf{w}}(\mathbf{C}) = \frac{f(\mathbf{C}) + g(\mathbf{C}) + \mathcal{G} g_{\mathsf{w}}(\mathbf{C})}{M(|V|(|V|-1))}$$

• other possibility: minimize incorrectly classified edges (dual problem)







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 $^ullet$  If density measure  $\pi$  on graphs is available:

worst case: 
$$\min_{i} \{\pi(G[C_1]), \dots, \pi(G[C_k])\}$$
  
average case:  $\frac{1}{k} \sum_{i} \pi(G[C_i])$   
best case:  $\max_{i} \{\pi(G[C_1]), \dots, \pi(G[C_k])\}$ 

(especially suitable in metric spaces)



 $^{\bullet}$  In that version g neglects the individual inter-cluster edges  $\Rightarrow$  Introduce  $g_{\rm w}$ 

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$$g_w(\mathbf{C})$$

Overall index is then:

$$\operatorname{perf}_{w}(\mathbf{C}) = \frac{f(\mathbf{C}) + g(\mathbf{C}) + g_{w}(\mathbf{C})}{M(|V|(|V|-1))}$$

other possibility: minimize incorrectly classified edges (dual problem)





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(especially suitable in metric spaces)



## What have we seen so far? Measures for cluster quality

- But how do we compute such clusters?
- First group of methods: Greedy approaches

```
greedy minimization:  \begin{array}{c} \text{let $L_0$ be a feasible solution;} \\ \text{i} & \leftarrow 0; \\ \text{while}(\{L \mid L \in N(L_i)) & \texttt{C}(L) \land \texttt{C}(L_i)\} \neq \emptyset) \ \{ \\ & L_{i+1} & \leftarrow \text{argmin}_{L \in N(L_i)} & \texttt{C}(L); \\ & \text{i} & \leftarrow \text{i+1;} \\ \} \end{array}
```

Space of all solutions L that can be constructed from solution L<sub>i</sub>

c(L) is the cost of solution L





### **Graph Clustering Algorithms**

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### **Graph Clustering Algorithms**

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- But how do we compute such clusters?
- First group of methods: Greedy approaches

Space of all solutions L that can be constructed from solution L<sub>i</sub>

c(L) is the cost of solution L





**Graph Clustering Algorithms** 

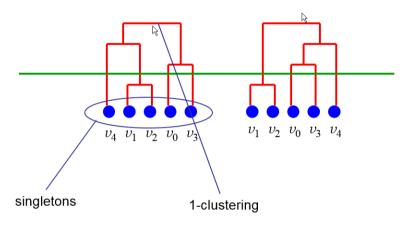
```
greedy minimization:  \begin{array}{c} \text{let $L_0$ be a feasible solution;} \\ \text{i} & \leftarrow 0; \\ \text{while} (\{L \mid L \in N(L_i), \ c(L) \leftarrow (L_i)\} \neq \emptyset) \ \{ \\ & L_{i+1} \leftarrow \underset{i}{\text{argmin}}_{L \in N(L_i)} \ c(L); \\ & \text{i} \leftarrow \text{i+1;} \\ \} \\ \end{array}
```

- For greedy maximization substitute argmax and >
- What function do we use as c(L) → cluster quality measures modeling the clustering paradigm
- How do we construct solutions (clusterings) from other solutions:
   Merging or splitting of clusters → a hierarchy of clusters results →
   "Dendrogram"

ph Clustering Algorithms

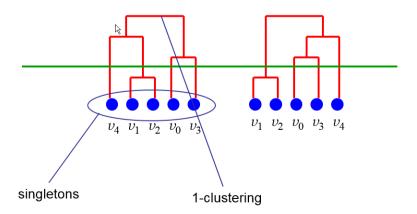
Graph Clustering Algorithms

Advantage of Dendrograms: Can be "cut" at any desired number of clusters.

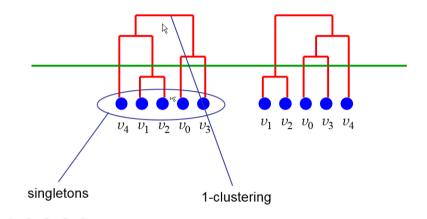


**Graph Clustering Algorithms** 

Advantage of Dendrograms: Can be "cut" at any desired number of clusters.



Advantage of Dendrograms: Can be "cut" at any desired number of clusters



**E** 

**E** 

**Graph Clustering Algorithms** 

- Linkage (Agglomeration): Iteratively coarsens a given clustering by merging two clusters until 1-clustering is reached ("bottom up")
- Splitting (Division): Iteratively refines a given clustering by splitting one cluster until slingleton clustering is reached ("top down").
- Linkage:

 $P(V) := 2^{V} =: power-set$ 

- Given: G=(V,E,w); initial clustering C<sub>1</sub>;
- Given: Either  $c_{global}$ : A(G)  $\rightarrow \mathbb{R}^+$  or  $c_{local}$ : P(V) x P(V)  $\rightarrow \mathbb{R}^+$  (for merging operations)
- i→i+1: Either merge those two clusters where resulting clustering yields the minimum global cost
- or merge those two clusters with the minimum local merging cost

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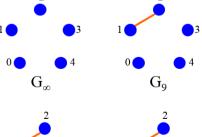
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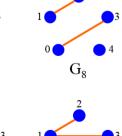


(1) (b) (C) (G)

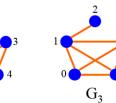
### Threshold graphs:







 $G_{4}$ 

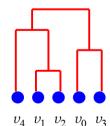


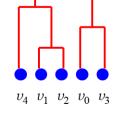
 $G_7$ 

Single Link

**E** 

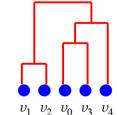
Linkage

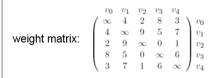


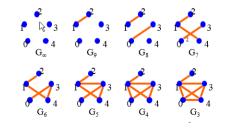


### Resulting dendrograms:









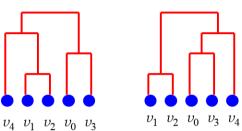




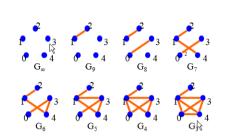


### Resulting dendrograms:

Single Link

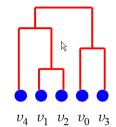


### weight matrix: Complete Link

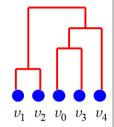


### Resulting dendrograms:

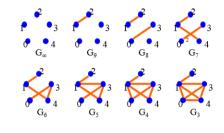
Single Link



Complete Link



weight matrix:





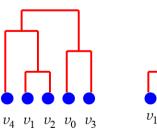




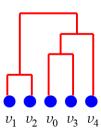


### Resulting dendrograms:

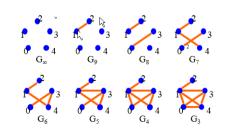
Single Link



Complete Link

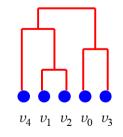


weight matrix:

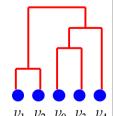


### Resulting dendrograms:

Single Link

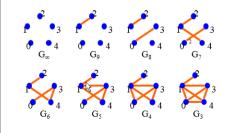


Complete Link



 $v_1$   $v_2$   $v_0$   $v_3$   $v_4$ 

# weight matrix:



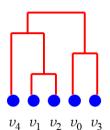


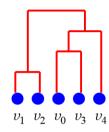


### Resulting dendrograms:

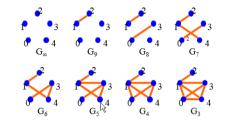
Single Link

Complete Link





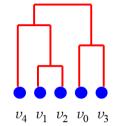


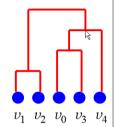


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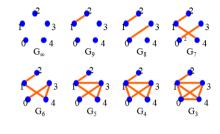
Single Link

Complete Link





weight matrix:







weight matrix: 
$$\begin{pmatrix} v_0 & v_1 & v_2 & v_3 & v_4 \\ \infty & 4 & 2 & 8 & 3 \\ 4 & \infty & 9 & 5 & 7 \\ 2 & 9 & \infty & 0 & 1 \\ 8 & 5 & 0 & \infty & 6 \\ 3 & 7 & 1 & 6 & \infty \end{pmatrix} v$$

we may as well use an "equivalent" distance matrix d(i,i) = d<sub>ii</sub>, e.g. 6 0 1 5 3 8 1 0 10 9 2 5 10 0 4

and would have to modify the threshold graph based algorithm(replace < with > and ≥ with ≤ and ∞ with 0) (or set weight = 1/distance). Then this algorithm implements precisely the aforementioned cost function







- Given: G=(V,E,w); initial clustering C<sub>1</sub>;
- Given: Either c<sub>alobal</sub>: A(G) → R + k

 $c_{local}$ : P(V) x P(V)  $\rightarrow \mathbb{R}^+$  (for splitting operations) or

 $c_{global}: A(G) \rightarrow \mathbb{R}^+$  and cut function S:  $P(V) \rightarrow P(V)$  or

 $c_{local}$ :  $P(V) \times P(V) \rightarrow \mathbb{R}^+$  and cut function S:  $P(V) \rightarrow P(V)$ 

• i→i+1: Split that cluster where the resulting clustering yields the minimum global cost or

split the cluster with the minimum local

splitting cost or

split that cluster (according to cut S) where the resulting clustering yields the minimum global cost or

split the cluster (according to cut S) with the minimum local splitting cost







Given: G=(V,E,w); initial clustering C<sub>1</sub>;

splitting cost

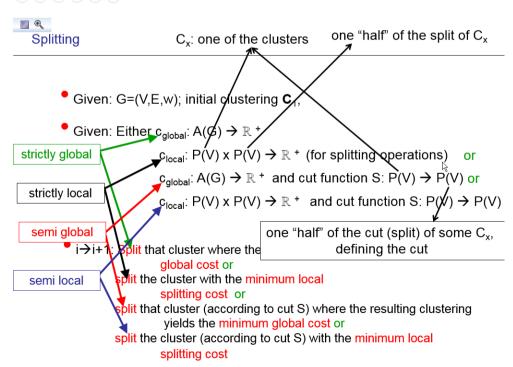
splitting cost

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- **E** one "half" of the split of C, C.: one of the clusters **Splitting** Given: G=(V,E,w); initial qustering C • Given: Either  $c_{global}$ : A( $\not b$ )  $\rightarrow \mathbb{R}^+$  $\mathbf{c}_{local}$ : P(V) x P(V)  $\rightarrow \mathbb{R}^+$  (for splitting operations) or strictly global  $c_{global}$ : A(G)  $\rightarrow \mathbb{R}^+$  and cut function S:  $P(V) \rightarrow P(V)$  or strictly local  $c_{local}$ : P(V) x P(V)  $\rightarrow \mathbb{R}^+$  and cut function S: P( $\psi$ )  $\rightarrow$  P(V) one "half" of the cut (split) of some C<sub>x</sub>, semi global i <del>→</del>i+1 blit that cluster where the defining the cut global cost or plit the cluster with the minimum local semi local splitting cost or blit that cluster (according to cut S) where the resulting clustering yields the minimum global cost or split the cluster (according to cut S) with the minimum local

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- Cut function avoids having to test all possible splits
  - Variants of Cut functions:

$$S(V) := \underset{\emptyset \neq V' \subset V}{\operatorname{argmin}} \omega(E(V', V \setminus V'))$$

$$S_{\text{ratio}}(V) := \underset{\emptyset \neq V' \subset V}{\operatorname{argmin}} \frac{\omega(E(V', V \setminus V'))}{|V'| \cdot (|V| - |V'|)}$$

$$S_{\text{balanced}}(V) := \underset{\emptyset \neq V' \subset V}{\operatorname{argmin}} \frac{\omega(E(V', V \setminus V'))}{\min(|V'|, (|V| - |V'|))}$$

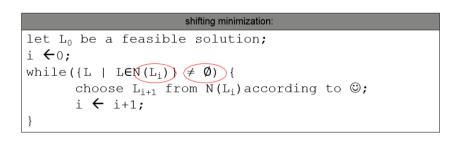
$$S_{\text{conductance}}(V) := \underset{\emptyset \neq V' \subset V}{\operatorname{argmax}} \delta(V') = \underset{V \subset V}{\operatorname{argmin}} \varphi(V, V \setminus V')$$

inter cluster conductance (slide 14):

$$g(\mathbf{C} = \{V', V \setminus V'\}) = \delta(V') = \begin{cases} 1 & \text{if } \mathbf{C} = \{V, \{\}\} \\ 1 - \phi(V', V \setminus V') & \text{otherwise} \end{cases}$$







- $^{ullet}$  Choosing schema  $\odot$  can be either based on potential function  $\phi$ , on random selection or based on genetic algorithms with fitness function etc.
- Potential function  $\phi$ : A(G) x A(G)  $\rightarrow \mathbb{R}$  based: Chose a new clustering  $\mathbf{C}_{i+1}$  so that  $\phi(\mathbf{C}_i, \mathbf{C}_{i+1}) > 0$





- Given: G=(V,E,w); initial clustering C<sub>1</sub>;
- Given: Either  $c_{global}$ : A(G)  $\rightarrow \mathbb{R}^+$

 $c_{local}$ :  $P(V) \times P(V) \rightarrow \mathbb{R}^+$  (for splitting operations) or  $c_{global}$ :  $A(G) \rightarrow \mathbb{R}^+$  and cut function S:  $P(V) \rightarrow P(V)$  or

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→ dendrogram

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split the cluster (according to cut S) with the minimum local splitting cost



## Newman Girvan Method: Centrality-based Splitting + Modularity

Last example of this part: bringing it all together (see [3]):

Observations → critique on agglomerative methods: fail to cluster peripheral nodes correctly [3] → Newman Girvan method: Divisive hierarchical clustering (splitting) + Modularity:

- 1. Calculate edge betweenness for all edges
- 2. Remove edge with highest edge betweenness
- 3. goto 1.
- Use Modularity as intra cluster coherence (f) cluster validity measure (g=0) to optimally cut dendrogram:

$$Q = \sum_{i} (e_{ii} - a_i^2) = \operatorname{Tr} \mathbf{e} - \| \mathbf{e}^2 \|$$

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$$Q = \sum_{i} (e_{ii} - a_i^2) = \operatorname{Tr} \mathbf{e} - \| \mathbf{e}^2 \|$$



# 

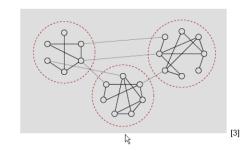
### Modularity:

- k clusters  $\rightarrow$  k x k symmetric matrix  $\mathbf{e}$ :  $e_{ij} = |\mathbf{E}(\mathbf{C}_i,\mathbf{C}_j)| / |\mathbf{E}|$ : fraction of edges between communities
- ${
  m Tr}\,{
  m e}=\sum_{i}^{\ \ }e_{ii}$  : fraction of edges within communities
- $a_i = \sum_j e_{ij}$  : fraction of edges that connect to cluster C\_i
- Random network (keep  $a_i$  fixed):  $e_{ij}^{\rm rnd} = a_i a_j \rightarrow e_{ii}^{\rm rnd} = a_i^2$
- f: Compare ( $\rightarrow$ difference)
  real with rnd  $\rightarrow$   $Q = \sum_{i} (e_{ii} a_{i}^{2}) = \operatorname{Tr} \mathbf{e} \| \mathbf{e}^{2} \|$

### Modularity:

→ dendrogram

• k clusters  $\rightarrow$  k x k symmetric matrix **e**:  $e_{ij} = |E(C_i,C_j)| / |E|$ : fraction of edges between communities



- ullet  ${
  m Tr}\,{
  m e}=\sum_{i}^{'}e_{ii}$  : fraction of edges within communities
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# Newman Girvan Method: Centrality-based Splitting + Modularity

### Modularity:

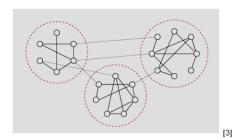
- k clusters → k x k symmetric matrix **e**:  $e_{ij} = |E(C_i,C_j)| / |E|$ : fraction of edges between communities
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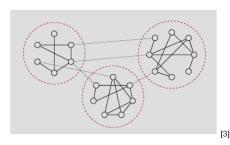
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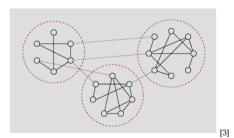


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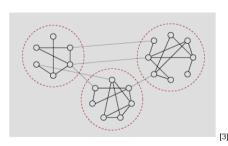


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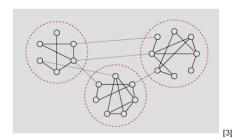


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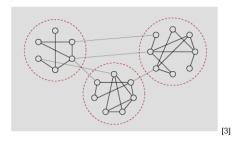
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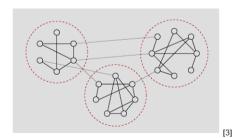


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# Newman Girvan Method: Centrality-based Splitting + Modularity

How to compute Modularity with a given (weighted) adjacency matrix?

• Real graph: Fraction of edges within clusters:

$$|E(C_i)| / |E| = \frac{\sum_{ij} A_{ij} \delta(c_i, c_j)}{\sum_{ij} A_{ij}} = \frac{1}{2m} \sum_{ij} A_{ij} \delta(c_i, c_j) \qquad m = \frac{1}{2} \sum_{ij} A_{ij}$$

• Random graph (keep degrees  $k_i$  of vertices fixed): prob of edge between vertices i and j is  $k_i k_j / (2m)^2$ 

$$k_v = \sum_w A_{vw}.$$

 $\stackrel{\bullet}{\rightarrow} \text{modularity:} \qquad Q = \frac{1}{2m} \sum_{ij} \left[ A_{ij} - \frac{k_i k_j}{2m} \right] \delta(c_i, c_j)$ 

which is equal (as before)  $=\sum_{i} \left(e_{ii}-a_{i}^{2}\right) = \operatorname{Tr} \mathbf{e} - \left\| \mathbf{e}^{2} \right\|$ 

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Modularity:

• In [1]: different notion (not keeping  $a_i$  fixed):  $\sum_{i=1}^k \left( |E(C_i)| - m \frac{|C_i| \cdot (|C_i|-1)|}{n \cdot (n-1)} \right)$ 

In [4]: Newman's version for weighted graphs: idea: use multiple edges to model weights

$$A = \begin{bmatrix} B & A & B & C & D \\ 0 & 1 & 3 & 1 \\ 1 & 0 & 2 & 0 \\ 3 & 2 & 0 & 0 \\ 1 & 0 & 0 & 0 \end{bmatrix} A B C C$$

B

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