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Title: Seidl: Programmoptimierung (20.01.2016)

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Idea

- We successively remove variables. Thereby we omit division
 ...
- If x only occurs with coefficient ± 1 , we apply Fourier-Motzkin elimination.
- Otherwise, we provide a bound for a positive multiple of x ...

Consider, e.g., (1) and (6):

$$6 \cdot x_1 \leq 17 + 2x_2$$
$$9 - x_2 \leq 4 \cdot x_1$$

W.l.o.g., we only consider strict in-equations:

$$6 \cdot x_1 < 18 + 2x_2 8 - x_2 < 4 \cdot x_1$$

... where we always divide by gcds:

$$3 \cdot x_1 < 9 + x_2 8 - x_2 < 4 \cdot x_1$$

This implies:

$$3 \cdot (8 - x_2) < 4 \cdot (9 + x_2)$$

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We thereby obtain:

- If one derived in-equation is unsatisfiable, then also the overall system.
- If all derived in-equations are satisfiable, then there is a solution which, however, need not be integer.
- An integer solution is guaranteed to exist if there is sufficient separation between lower and upper bound ...
- Assume $\alpha < \mathbf{a} \cdot \mathbf{x}$

 $\mathbf{b} \cdot \mathbf{x} < \beta$.

Then it should hold that:

 $\mathbf{b} \cdot \alpha < \mathbf{a} \cdot \beta$

and moreover:

$$a \cdot b < a \cdot \beta - b \cdot \alpha$$

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... in the Example:

$$12 < 4 \cdot (9 + x_2) - 3 \cdot (8 - x_2)$$

or:

$$\frac{12}{12}$$
 < $12 + 7x_2$

or:

$$0 < x_2$$

In the example, also these strengthened in-equations are satisfiable

 $\Longrightarrow \qquad \text{the system has a solution over } \mathbb{Z}.$

Discussion

- If the strengthened in-equations are satisfiable, then also the original system. The reverse implication may be wrong!
- In the case where upper and lower bound are not sufficiently separated, we have:

$$a \cdot \beta \leq b \cdot \alpha + \boxed{a \cdot b}$$

or:

$$6 \cdot \alpha < q \cdot x < \sqrt{\alpha + a \cdot \beta}$$

Division with b yields:

$$\alpha < \mathbf{a} \cdot \mathbf{x} < \alpha + \boxed{\mathbf{a}}$$

 $\boxed{\alpha+i=a\cdot x} \quad \text{for some} \quad i\in\{1,\dots,a-1\} \quad \hbox{ !!!}$

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4. Generalization to a Logic

Disjunction

$$(x-2y=15 \land x+y=7) \lor$$

 $(x+y=6 \land 3x+z=-8)$

Quantors:

$$\exists x: z-2x=42 \land z+x=19$$

Discussion (cont.)

- → Fourier-Motzkin Elimination is not the best method for rational systems of in-equations.
- The Omega test is necessarily exponential.
 If the system is solvable, the test generally terminates rapidly.

It may have problems with unsolvable systems.

- → Also for ILP, there are other/smarter algorithms ...
- → For programming language problems, however, it seems to behave quite well.

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Presburger Arithmetic



Mojzesz Presburger, 1904–1943 (%)

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Presburger Arithmetic = full arithmetic without multiplication

Arithmetic : highly undecidable even incomplete

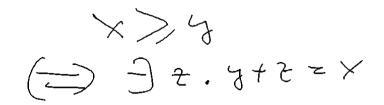
⇒ Hilbert's 10th Problem⇒ Gödel's Theorem

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Presburger Formulas over N:



Idea: Code the values of the variables as Words

213	t	1	0	1	0	1	0	1	1
42	Z	0	1	0	1	0	1	0	0
89	y	1	0	0	1	1	0	1	0
17	X	1	0	0	0	1	0	0	0

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Idea: Code the values of the variables as Words

Presburger Formulas over N:

Goal: PSAT

Find values for the free variables in $\mathbb N$ such that ϕ holds ...

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Observation

The set of satisfying variable assignments is regular!

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Caveat

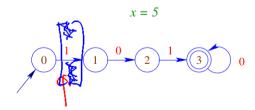
- Our representation of numbers is not unique: 011101 should be accepted iff every word from $011101 \cdot 0^*$ is accepted!
- This property is preserved by union, intersection and complement.
- It is lost by projection !!!
- The automaton for projection must be enriched such that the property is re-established !!

Projecting away the *x*-component:

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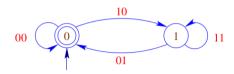
Automata for Basic Predicates



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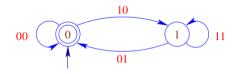
$$x+x=y$$



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Automata for Basic Predicates

$$x+x=y$$

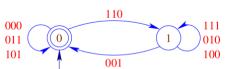


$$3 \times = 5$$

$$\exists x_2 \exists x_1 \quad x + x = x_1 \land x_2 \land x_3 = x_2 \land x_4 = x_2 \land x_5 = x_5 \land x_5 =$$

Automata for Basic Predicates

$$x+y=z$$



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Results

Ferrante, Rackoff, 1973 : $PSAT \leq DSPACE(2^{2^{c \cdot n}})$

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Ferrante, Rackoff,1973 : $PSAT \leq DSPACE(2^{2^{c \cdot n}})$

Fischer, Rabin, 1974 : $PSAT \ge NTIME(2^{2^{c \cdot n}})$

3.3 Improving the Memory Layout

Goal

- Better utilization of caches
 - reduction of the number of cache misses
- Reduction of allocation/de-allocation costs
 - replacing heap allocation by stack allocation
 - support to free superfluous heap objects
- Reduction of access costs
 - short-circuiting indirection chains (Unboxing)

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1. Cache Optimization

Idea: local memory access

- Loading from memory fetches not just one byte but fills a complete cache line.
- Access to neighbored cells become cheaper.
- If all data of an inner loop fits into the cache, the iteration becomes maximally memory-efficient ...

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Possible Solutions

- → Reorganize the data accesses!
- → Reorganize the data!

Such optimizations can be made fully automatic only for arrays.

Example

$$\begin{aligned} &\text{for } &(j=1;j< n;j++) \\ &\text{for } &(i=1;i< m;i++) \\ &a[i][j] = a[i-1][j-1] + a[i][j]; \end{aligned}$$

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- At first, always iterate over the rows!
- Exchange the ordering of the iterations:

for
$$(i=1; i < m; i++)$$

$$for \ (j=1; j < n; j++)$$

$$a[i][j] = a[i-1][j-1] + a[i][j];$$

When is this permitted???

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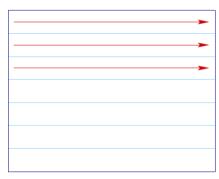
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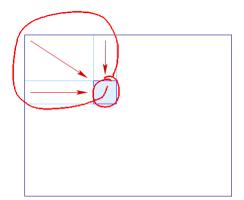
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Iteration Scheme: after:

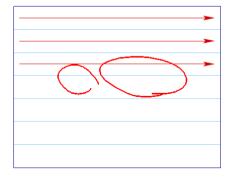


Iteration Scheme: allowed dependencies:



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Iteration Scheme: after:



In our case, we must check that the following equation systems have **no** solution:

Write		Read
(i_1,j_1)	=	(i_2-1,j_2-1)
i_1	\leq	i_2
j_2	\leq	j_1
(i_1,j_1)	=	(i_2-1,j_2-1)
i_2	\leq	i_1
j_1	\leq	j_2

The first implies: $j_2 \le j_2 - 1$ Hurra! The second implies: $i_2 \le i_2 - 1$ Hurra!

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In our case, we must check that the following equation systems have no solution:

Write		Read
(i_1, j_0)	=	$(i_2-1(j_2-1))$
i_1	\leq	in
j_2	\leq	(in)
(i_1,j_1)	=	(i_2-1,j_2-1)
i_2	\leq	i_1
j_1	\leq	j_2

The first implies:
The second implies:

 $j_2 \le j_2 - 1$

Hurra! Hurra!

Example: Matrix-Matrix Multiplication

$$\begin{split} \text{for } & (i=0; i < N; i++) \\ & \text{for } & (j=0; j < M; j++) \\ & \text{for } & (k=0; k < K; k++) \\ & & c[i][j] = c[i][j] + a[i][k] \cdot b[k][j]; \end{split}$$

Over $b \parallel \parallel$ the iteration is columnwise.

Example: Matrix-Matrix Multiplication

$$\begin{array}{c} \text{for } (i=0;i< N;i++) \\ \text{for } (j=0;j< M;j++) \\ \\ \text{for } (k=0;k< K;k++) \\ \\ c[i][j]=c[i][j]+a[i][k]\cdot b[k][j]; \\ \end{array}$$

Over b[[]] the iteration is columnwise.

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