

Script generated by TTT

Title: Seidl: Programoptimierung (17.12.2015)

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Problems

- How can we represent functions $f : \mathbb{D} \rightarrow \mathbb{D} ???$
- If $\#\mathbb{D} = \infty$, then $\mathbb{D} \rightarrow \mathbb{D}$ has **infinite** strictly increasing chains.

Simplification: Copy-Constants

- Conditions are interpreted as $;$.
- Only assignments $x = e;$ with $e \in \text{Vars} \cup \mathbb{Z}$ are treated exactly.

The effects $\llbracket f \rrbracket^\#$ then can be determined by a system of constraints over the complete lattice $\mathbb{D} \rightarrow \mathbb{D}$:

$$\begin{aligned} \llbracket v \rrbracket^\# &\sqsupseteq \text{Id} && v \text{ entry point} \\ \llbracket v \rrbracket^\# &\sqsupseteq \llbracket k \rrbracket^\# \circ \llbracket u \rrbracket^\# && k = (u, _, v) \text{ edge} \\ \llbracket f \rrbracket^\# &\sqsupseteq \llbracket \text{stop}_f \rrbracket^\# && \text{stop}_f \text{ end point of } f \end{aligned}$$

$\llbracket v \rrbracket^\# : \mathbb{D} \rightarrow \mathbb{D}$ describes the effect of all prefixes of computation forests w of a procedure which lead from the entry point to v .

Observation

- The effects of assignments are:

$$\llbracket x = e; \rrbracket^\# D = \begin{cases} D \oplus \{x \mapsto c\} & \text{if } e = c \in \mathbb{Z} \\ D \oplus \{x \mapsto (D y)\} & \text{if } e = y \in \text{Vars} \\ D \oplus \{x \mapsto \top\} & \text{otherwise} \end{cases}$$

- Let \mathbb{V} denote the (finite !!!) set of **constant** right-hand sides. Then variables may only take values from \mathbb{V}^\top .
- The occurring effects can be taken from

$$\mathbb{D}_f \rightarrow \mathbb{D}_f \quad \text{with} \quad \mathbb{D}_f = (\text{Vars} \rightarrow \mathbb{V}^\top)_\perp$$

- The complete lattice is huge, but **finite !!!**

height: $(2+n)^h \cdot 3 \cdot n$

Improvement

- Not all functions from $\mathbb{D}_f \rightarrow \mathbb{D}_f$ will occur.
- All occurring functions $\lambda D. \perp \neq M$ are of the form:

$$M = \{x \mapsto (b_x \sqcup \bigsqcup_{y \in I_x} y) \mid x \in Vars\} \quad \text{where:}$$

$$M D = \{x \mapsto (b_x \sqcup \bigsqcup_{y \in I_x} D y) \mid x \in Vars\} \quad \text{für } D \neq \perp$$
- Let \mathbb{M} denote the set of all these functions. Then for $M_1, M_2 \in \mathbb{M}$ ($M_1 \neq \lambda D. \perp \neq M_2$):

$$(M_1 \sqcup M_2) x = (M_1 x) \sqcup (M_2 x)$$
- For $k = \#Vars$, \mathbb{M} has height $\mathcal{O}(k^2)$.

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Improvement (Cont.)

- Also, composition can be directly implemented:

$$(M_1 \circ M_2) x = b' \sqcup \bigsqcup_{y \in I'} y \quad \text{with}$$

$$b' = b \sqcup \bigsqcup_{z \in I} b_z$$

$$I' = \bigcup_{z \in I} I_z \quad \text{where}$$

$$M_1 x = b \sqcup \bigsqcup_{y \in I} y$$

$$M_2 z = b_z \sqcup \bigsqcup_{y \in I_z} y$$
- The effects of assignments then are:

$$[[x = e;]]^\# = \begin{cases} \text{Id}_{Vars} \oplus \{x \mapsto c\} & \text{if } e = c \in \mathbb{Z} \\ \text{Id}_{Vars} \oplus \{x \mapsto y\} & \text{if } e = y \in Vars \\ \text{Id}_{Vars} \oplus \{x \mapsto \top\} & \text{otherwise} \end{cases}$$

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... in the Example:

$$[[t = 0;]]^\# = \{a_1 \mapsto a_1, \text{ret} \mapsto \text{ret}, t \mapsto 0\}$$

$$[[a_1 = t;]]^\# = \{a_1 \mapsto t, \text{ret} \mapsto \text{ret}, t \mapsto t\}$$

In order to implement the analysis, we additionally must construct the effect of a call $k = (_, f();, _)$ from the effect of a procedure f :

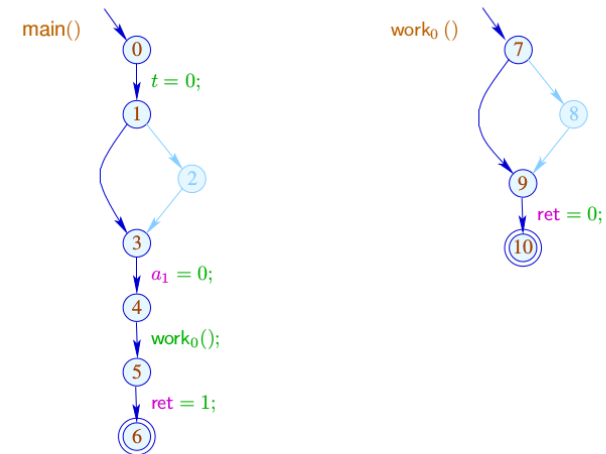
$$[[k]]^\# = H([[f]]^\#) \quad \text{where:}$$

$$H(M) = \text{Id}|_{Locals} \oplus (M \circ \text{enter}^\#)|_{Globals}$$

$$\text{enter}^\# x = \begin{cases} x & \text{if } x \in Globals \\ 0 & \text{otherwise} \end{cases}$$

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Example: Constant Propagation



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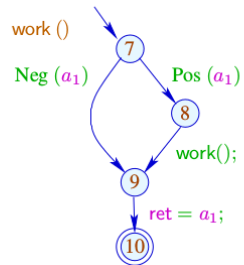
... in the Example:

$$\begin{aligned} \llbracket t = 0; \rrbracket^\# &= \{a_1 \mapsto a_1, \text{ret} \mapsto \text{ret}, t \mapsto 0\} \\ \llbracket a_1 = t; \rrbracket^\# &= \{a_1 \mapsto t, \text{ret} \mapsto \text{ret}, t \mapsto t\} \end{aligned}$$

In order to implement the analysis, we additionally must construct the effect of a call $k = (_, f(); _)$ from the effect of a procedure f :

$$\begin{aligned} \llbracket k \rrbracket^\# &= H(\llbracket f \rrbracket^\#) \quad \text{where:} \\ H(M) &= \text{Id}|_{Locals} \oplus (M \circ \text{enter}^\#)|_{Globals} \\ \text{enter}^\# x &= \begin{cases} x & \text{if } x \in Globals \\ 0 & \text{otherwise} \end{cases} \end{aligned}$$

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	1
7	$\{a_1 \mapsto a_1, \text{ret} \mapsto \text{ret}, t \mapsto t\}$
9	$\{a_1 \mapsto a_1, \text{ret} \mapsto \text{ret}, t \mapsto t\}$
10	$\{a_1 \mapsto a_1, \text{ret} \mapsto a_1, t \mapsto t\}$
8	$\{a_1 \mapsto a_1, \text{ret} \mapsto \text{ret}, t \mapsto t\}$

$$\begin{aligned} \llbracket (8, \dots, 9) \rrbracket^\# \circ \llbracket 8 \rrbracket^\# &= \{a_1 \mapsto a_1, \text{ret} \mapsto a_1, t \mapsto t\} \circ \\ &\quad \{a_1 \mapsto a_1, \text{ret} \mapsto \text{ret}, t \mapsto t\} \\ &= \{a_1 \mapsto a_1, \text{ret} \mapsto a_1, t \mapsto t\} \end{aligned}$$

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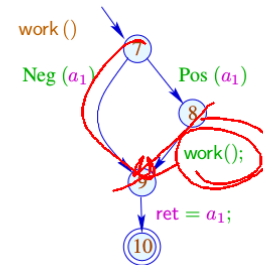
... in the Example:

$$\begin{aligned} \text{If } \llbracket \text{work} \rrbracket^\# &= \{a_1 \mapsto a_1, \text{ret} \mapsto a_1, t \mapsto 0\} \\ \text{then } H \llbracket \text{work} \rrbracket^\# &= \text{Id}|_t \oplus \{a_1 \mapsto a_1, \text{ret} \mapsto a_1\} \\ &= \{a_1 \mapsto a_1, \text{ret} \mapsto a_1, t \mapsto t\} \end{aligned}$$

Now we can perform fixpoint iteration ...

Handwritten: $\llbracket \text{work} \rrbracket^\# \circ \text{enter}^\# = \{a_1 \mapsto a_1, \text{ret} \mapsto a_1, t \mapsto 0\}$

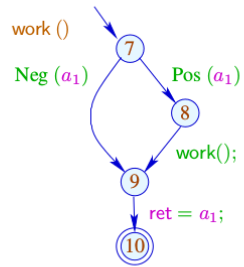
564



	2
7	$\{a_1 \mapsto a_1, \text{ret} \mapsto \text{ret}, t \mapsto t\}$
9	$\{a_1 \mapsto a_1, \text{ret} \mapsto a_1 \sqcup \text{ret}, t \mapsto t\}$
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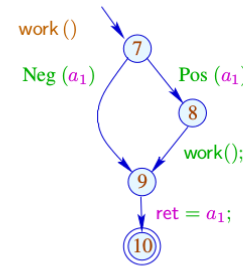
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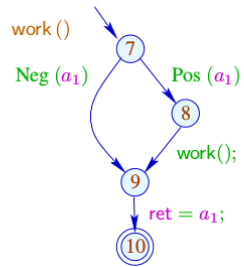
565



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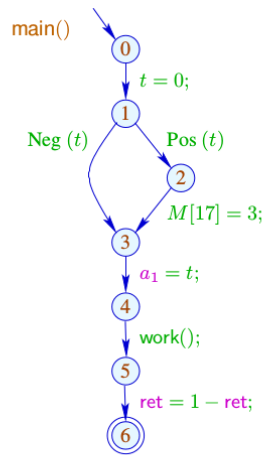
If we know the effects of procedure calls, we can put up a constraint system for determining the abstract state when reaching a program point:

$$\begin{aligned} \mathcal{R}[\text{main}] &\sqsupseteq \text{enter}^\sharp d_0 \\ \mathcal{R}[f] &\sqsupseteq \text{enter}^\sharp (\mathcal{R}[u]) \quad k = (u, f(), _) \text{ call} \\ \mathcal{R}[v] &\sqsupseteq \mathcal{R}[f] \quad v \text{ entry point of } f \\ \mathcal{R}[v] &\sqsupseteq \llbracket k \rrbracket^\sharp (\mathcal{R}[u]) \quad k = (u, _, v) \text{ edge} \end{aligned}$$



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... in the Example:



0	$\{a_1 \mapsto \top, \text{ret} \mapsto \top, t \mapsto 0\}$
1	$\{a_1 \mapsto \top, \text{ret} \mapsto \top, t \mapsto 0\}$
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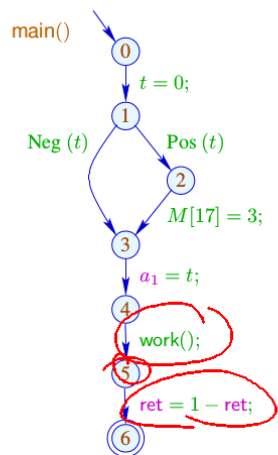
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Discussion

- At least **copy-constants** can be determined interprocedurally.
- For that, we had to ignore conditions and complex assignments.
- In the second phase, however, we could have been more precise.
- The extra abstractions were necessary for two reasons:
 - (1) The set of occurring transformers $M \subseteq \mathbb{D} \rightarrow \mathbb{D}$ must be **finite**;
 - (2) The functions $M \in M$ must be **efficiently** implementable.
- The second condition can, sometimes, be abandoned ...

569

... in the Example:



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Observation

Sharir/Pnueli, Cousot

- Often, procedures are only called for few distinct abstract arguments.
- Each procedure need only to be analyzed for these.
- Put up a constraint system:

$$\begin{aligned}
 [v, a]^\# &\supseteq a && v \text{ entry point} \\
 [v, a]^\# &\supseteq \text{combine}^\#([u, a]^\#, [f, \text{enter}^\#([u, a]^\#)]) && \text{call } (u, f(); v) \\
 [v, a]^\# &\supseteq [[lab]^\# [u, a]^\#] && k = (u, lab, v) \text{ edge} \\
 [f, a]^\# &\supseteq [[stop_f, a]^\#] && stop_f \text{ end point of } f
 \end{aligned}$$

$[f, a_3]^\#$
 $[f, a_2]^\#$
 $[f, a_1]^\#$

// $[v, a]^\# =$ value for the argument a .

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Discussion

- This constraint system may be huge.
- We do not want to solve it completely!!!
- It is sufficient to compute the correct values for all calls which occur, i.e., which are necessary to determine the value $[main(), a_0]^\# \implies$ We apply our local fixpoint algorithm !
- The fixpoint algo provides us also with the set of actual parameters $a \in \mathbb{D}$ for which procedures are (possibly) called and all abstract values at their program points for each of these calls.

571

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$(a \in \mathbb{D})$

Discussion

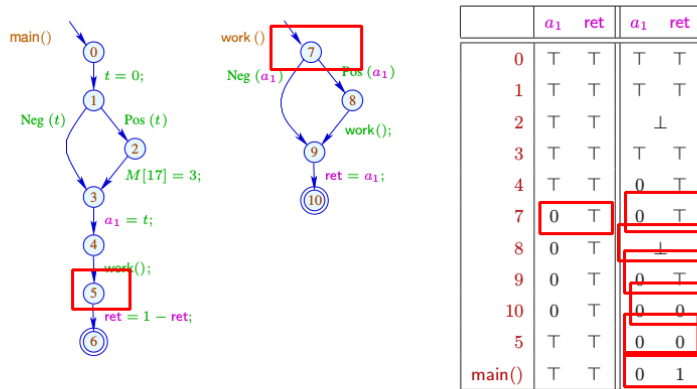
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$a_0 = \text{enter}^\# h_0$

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... in the Example:

Let us try a **full** constant propagation ...



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Discussion

- In the Example, the analysis terminates **quickly**.
- If \mathbb{D} has finite height, the analysis terminates if each procedure is only analyzed for **finitely many** arguments. ←
- Analogous analysis algorithms have proved very effective for the analysis of **Prolog**.
- Together with a points-to analysis and propagation of negative constant information, this algorithm is the heart of a very successful race analyzer for **C** with **Posix** threads.

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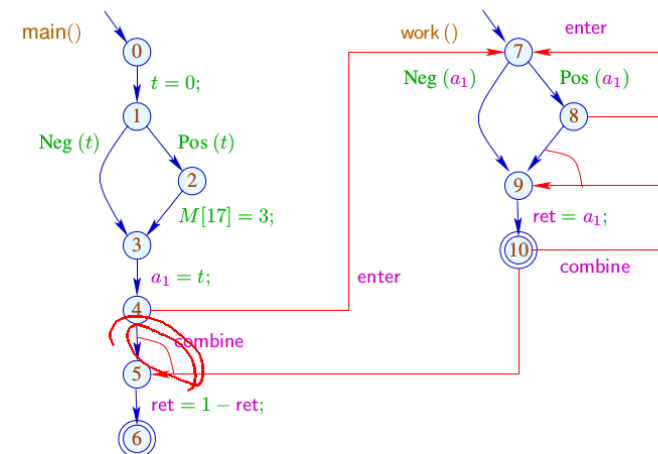
(2) The Call-String Approach

Idea

- Compute the set of all reachable call stacks!
- In general, this is infinite.
- Only treat stacks up to a fixed depth d precisely! From longer stacks, we only keep the upper prefix of length d .
- Important special case: $d = 0$.
 ⇒ Just track the current stack frame ...

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... in the Example:



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The conditions for 5, 7, 10, e.g., are:

$$\mathcal{R}[5] \supseteq \text{combine}^\#(\mathcal{R}[4], \mathcal{R}[10])$$

$$\mathcal{R}[7] \supseteq \text{enter}^\#(\mathcal{R}[4])$$

$$\mathcal{R}[7] \supseteq \text{enter}^\#(\mathcal{R}[8])$$

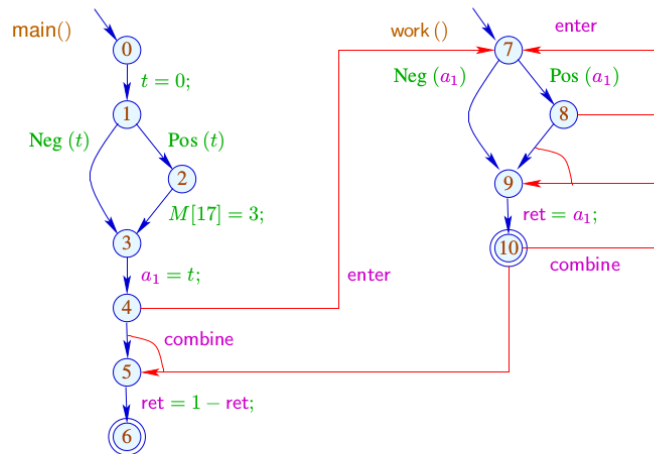
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Caveat

The resulting super-graph contains obviously impossible paths ...

577

... in the Example:



576

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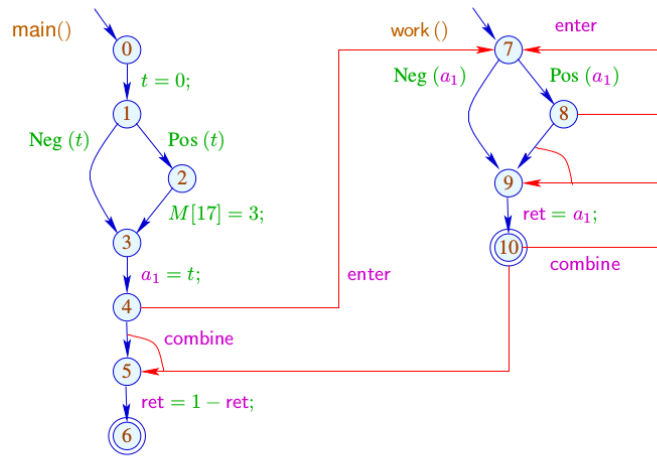
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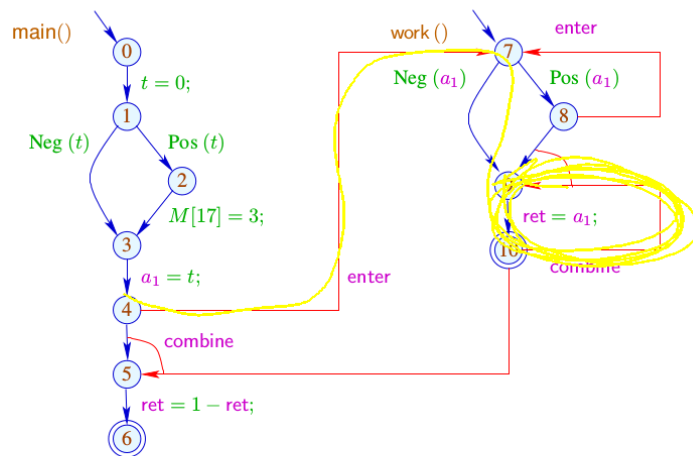
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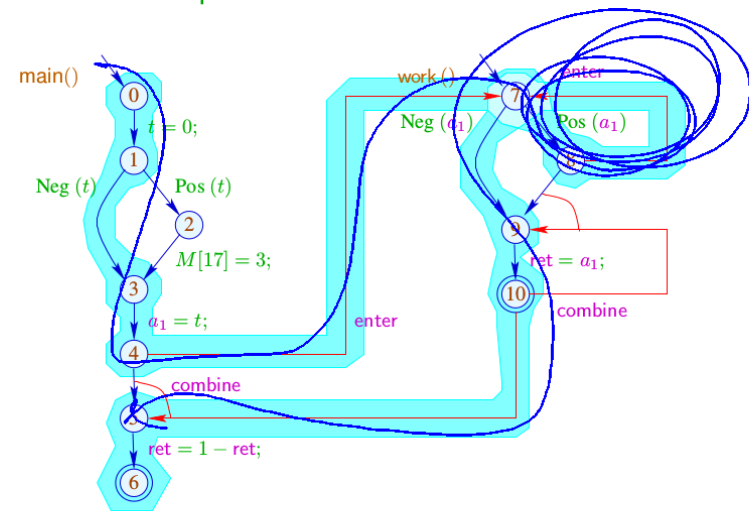
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Note:

- In the example, we find the same results: more paths render the results **less precise**.
In particular, we provide for each procedure the result just for **one** (possibly very boring) argument.
- The analysis terminates — whenever \mathbb{D} has no infinite strictly ascending chains.
- The correctness is easily shown w.r.t. the operational semantics with call stacks.
- For the correctness of the functional approach, the semantics with computation forests is better suited.

580

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3 Exploiting Hardware Features

Question:

How can we optimally use:

- ... Registers
- ... Pipelines
- ... Caches
- ... Processors ???

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